PROJECT PANOPIES

COTS drone photogrammetry + real-time data fusion

USS HORNET DEFENSE HACKATHON



NOV 2024





COMPETING TRACK

Track 1: Autonomy & Counter-UAS

Determining a GPS position of object using only the camera from FPV drone

Sponsor tech used

CodeMetal, Codeium

Members

Yuxi Liu, Max Wilson, Yoyo Yuan, Atharva Patel, Suhas Palawala, Abhijith Varma Mudunuri

<u>GitHub</u>

PROBLEM



On the modern, dynamic battlespace, **accurate**, **real-time information** is critical for effective operations. Drones have been deployed to good effect for surveillance, but they still rely mainly on human operator photo-interpretation, a critical slowdown in the observe-orient part of the OODA loop.

High-accuracy drone photogrammetry can accurately map objects on the ground. However, such systems are typically expensive and fragile, unsuited for the chaos of frontlines.

SOLUTION OVERVIEW





We implemented technologies to automate drone positioning with low-costs.

- 1. COTS drone photogrammetry
- 2. Object of Interest detection-localization with open-source computer vision
- 3. battlespace GIS display ("the Overseer")
- 4. Also, celestial navigation as backup to GPS.





FLOWCHART









1. Pre-flight on-drone camera calibration with a single checkerboard pattern





Calibration corrects for misalignment between camera coordinate frame and drone frame.





2. After calibration, any photo taken by the drone is tagged with its position and orientation (6 Degrees of Freedom)





terrain

- into rays,

3. This is integrated with a GIS, so that each photo is

mapped to a region on the

 back-projecting the pixels • then intersecting the rays with the ground surface.





Technical details:

1.Use photographic back-projection to convert pixel-coordinates on a photo to ray directions in the drone's coordinate system





Technical details:

2. Use the drones 6DOF to convert the ray directions in the drone's frame to the local Cartesian frame (North, West, Up)





Technical details:

3. Use a GIS to solve for the intersection of the light ray with the polygonal model of the terrain.





Technical details:

4. Theoretical precision ~4 meters
(~1° orientation precision * ~100 m drone
height + ~2 m positional precision)





OBJECT DETECTION-LOCALIZATION



and localize objects in images. Picked since it's near-SOTA on UAV benchmarks. (My team member has this code locally)



Standard open-source neural network (YOLOv5n) to detect



Defense Command Center © 2:03:35 PM & Operator: AVM





Real-time updated map fusing data from multiple sources.

- Known objects of interest (Ool)
- Unconfirmed Ool found by drone

Operator can click on Ool to display drone photos and footage for the Ool.

Operator can confirm or disconfirm the Ool.



- Responsive UI powered by Tailwind CSS and ShadcN components
- Real-time data processing and grid visualization system
- Node.js backend supporting high-performance data streams
- Custom-built data transformation engine and generator
- Trained yolov5 on Ukrainian war photos

- Modern frontend architecture using Next.js,
 - Three.js for 3D rendering, and React

CELESTIAL NAVIGATION

A backup, satellite-free GNSS.

We just need an image of the sky, and a time point to locate the coordinates of the drone.

PAGE 09

Celestial navigation example



1. take picture of sky

2. outline the stars





3. look up pattern in star catalogue



5. get local coordinates HA = LST - RA= GST + longitude - RA

 $sin(Alt)=sin(\phi)sin(\delta)+cos(\phi)cos(\delta)cos(HA)$ $sin(Alt)=sin(\phi)sin(\delta)+cos(\phi)cos(\delta)cos(HA)$ $sin(Alt)=sin(\phi)sin(\delta)+cos(\phi)cos(\delta)cos(HA)$



6. solve altitude equations

"orion" - betelgeuse "andromeda" - alpheratz "sagittarius" - nunki

Equatorial coordinates: (r, ra, dec)





Triangulation



1. Pre-flight, calibrate each drone with a single press.

- 2. Launch drones.
- 3.Geo- and pose-tagged photos and footage stream back to ground server.
- 4. Ground server detects and locates objects of interest(Ool) by computer vision + photogrammetry.
- 5. Drone operators use the Overseer to monitor and dis/confirm Ool in real time.
- 6. Tactical units use the Overseer for planning.

USER JOURNEY

